

Stuck in the Mud Dice Game

12 To play this fun game, you will need: five dice and a
17 pencil and paper for scoring.

20 How to play:

26 1. Roll all of the dice.

40 2. If any of the dice show a **two** or a **five**, they are
50 stuck in the mud and are pushed to the side.

61 3. Add together all of the dice that don't show a
65 two or a five.

78 4. Repeat steps 1, 2 and 3 until all of your dice are
82 stuck in the mud.

88 5. Write down your total score.

98 The winner is the person with the highest score after
100 five rounds.



Questions



1. How many rounds should you play before finding out who the winner is?



2. Find and copy one word which means the same as 'largest'.



3. Number the instructions from 1-4 to show the order that they should happen in.

- Roll all of the dice
- Gather five dice.
- Write down your score.
- Push dice to the side.



4. Think about the last book that you read. How do you think the main character would react if they played this game?

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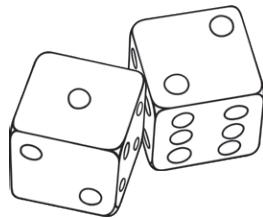
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Answers



1. How many rounds should you play before finding out who the winner is?

You should play five rounds before finding out who the winner is.



2. Find and copy one word which means the same as 'largest'.

highest



3. Number the instructions from 1-4 to show the order that they should happen in.

2 Roll all of the dice

1 Gather five dice.

4 Write down your score.

3 Push dice to the side.



4. Think about the last book that you read. How do you think the main character would react if they played this game?

Pupils' own responses, such as: Henry would not react very well playing this game. As soon as he rolled a two or a five, he would claim that it was unfair and storm off.